



ANDREW JORDAN

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SUMMARY

Passionate sound designer, editor, mixer, and composer with over three years of industry experience and six years of hands-on education. Deeply fascinated with the creation of sound effects and immersive music, and committed to bringing visuals to life with audio – as well as just generally making cool sounds. Dedicated, detail-oriented, and hard-working.

SKILLS

Sound Design

Technical Sound Design (Wwise, FMOD, Unreal, Unity)

DAWs (Reaper, Ableton, Pro Tools)

Sound Editing

Sound Mixing

Music Composition

Project Management

Organization

EXPERIENCE

Associate Sound Designer / ZeniMax Online Studios - Hunt Valley, MD (Hybrid)

07/2023 - 07/2026

- Designed thousands of sound effects using Reaper for many aspects of *The Elder Scrolls Online* (ESO), including boss battles, dungeons, quests, game modes, custom actions, polymorphs, furnishing items, and more. Shipped 4 updates a year for the live service MMORPG, which serves millions of players.
- Integrated all of these sounds using Wwise and ESO's custom engine, utilizing different problem-solving techniques and various implementation methods between the two programs.
- Worked and adapted with a changing mix hierarchy within Wwise that heavily involved HDR. Mixed new sounds into the project accordingly with its increasing dynamic range.
- Oversaw the growing sound palette of the game's mounts/pets system for multiple updates; designed sounds for dozens of these Crown Store items that are highly popular among players.
- Worked alongside other development teams to ensure all sound assets helped build the game's expansive world.

Junior Sound Designer / Digital Extremes - London, Ontario, Canada (Remote)

11/2022 - 02/2023

- Created and implemented sound design for *Warframe* to provide the player with riveting, memorable gameplay.

Podcast Editor & Mixer / WBT Productions - Los Angeles, CA (Remote)

10/2019 - 03/2020

- Arranged, edited, and mixed provided sound effects, foley, dialogue, and music to create an immersive experience for listeners of the story-based podcast *Hoshruha*.

EDUCATION

Diploma with Honors: Sound Design for Visual Media

04/2022

Vancouver Film School

Diplomas: Sound Design / Music Composition in Ableton Live

04/2021

Slam Academy

A.A.S.: Entertainment Technology: Recording Engineering

05/2018

Guilford Technical Community College